

Lamp Module Replacement Instructions: SP-LAMP-057 & SP-LAMP-058

NOTES:

Always use the InFocus lamp module designed for your projector model:

SP-LAMP-057 – Used in IN2112, IN2114, IN2116, IN2192, IN2194 and IN2196

SP-LAMP-058 – Used in IN3114, IN3116, IN3194 and IN3196

The image quality will be degraded if you use the wrong lamp.

You can order new lamps from www.infocus.com (in select areas), your retailer or your dealer. **Only genuine InFocus lamps are tested for use in this projector.** Use of non InFocus lamps may cause electrical shock and fire, and may void the projector warranty. InFocus is not liable for the performance, safety or certification of any other lamps.

WARNINGS:

- The projector uses a high-pressure mercury glass lamp. The lamp may fail prematurely, or it may rupture with a popping sound if jolted, scratched, or handled while hot. The risk of lamp failure or rupture also increases as the lamp age increases; please replace the lamp when you see the "Replace Lamp" message.
- To avoid burns, allow the projector to cool for at least 60 minutes before you replace the lamp.
- Unplug the power cord before replacing the lamp.
- Do not drop the lamp module. The glass may shatter and cause injury.
- Do not touch the glass surface of the lamp module. Fingerprints can obscure projection sharpness and may cause the glass to shatter.
- Be extremely careful when removing the lamp module. In the unlikely event that the lamp ruptures, small glass fragments may be generated. The lamp module is designed to contain most of these fragments, but use caution when removing it.
- Before replacing a ruptured lamp, clean the lamp compartment and dispose of cleaning materials. Wash hands after lamp replacement.
- When replacing the lamp while the projector is ceiling-mounted, wear protective eyewear to prevent eye injury.
- Hg-Lamp contains mercury. Manage with accordance with local disposal laws. See www.lamprecycle.org

The Lamp Hours timer in the Projector Info menu counts the number of hours the lamp has been in use. Twenty hours before the lamp life expires, the message "Replace Lamp" will appear on the screen at startup.

1. Turn off the projector and unplug the power cord.
2. Wait 60 minutes to allow the projector and lamp to cool thoroughly.
3. Remove the top front cover by:
 - a) loosening the two captive screws on either side of the projector,
 - b) sliding the top cover forward and lifting it off.
4. Loosen the two captive screws that attach the lamp module to the projector.
5. Using the handle, carefully remove the lamp module. Dispose of the lamp in an environmentally proper manner in accordance with local disposal laws.
6. Install the new lamp module, pressing the lamp into place.
7. Tighten the captive screws.
8. Replace the top front cover and tighten both screws.
9. Plug in the power cord and press the **Power** button to turn on the projector.
10. To reset the lamp hour timer, navigate to the **Status and Service** menu and select **Reset Lamp Hours**.

